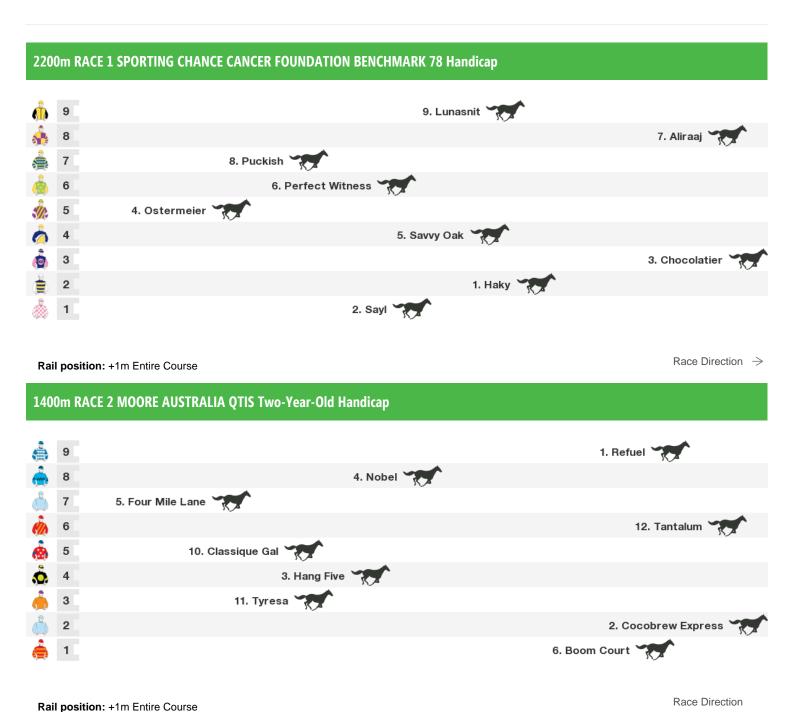
Eagle Farm Speedmaps

Saturday 2nd April 2022



Eagle Farm | Page 1

1805m RACE 3 FISHER PAYKEL Class 3 Plate



Rail position: +1m Entire Course

1000m RACE 4 POLYAIRE BENCHMARK 72 Handicap



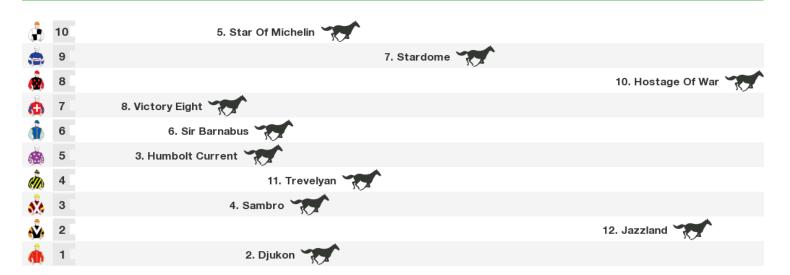
Rail position: +1m Entire Course

1000m RACE 5 FUJITSU GENERAL Class 6 Plate



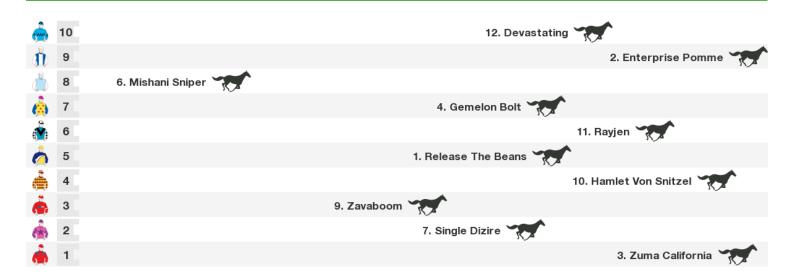
Rail position: +1m Entire Course

1600m RACE 6 ENERGY AIR OPEN Handicap



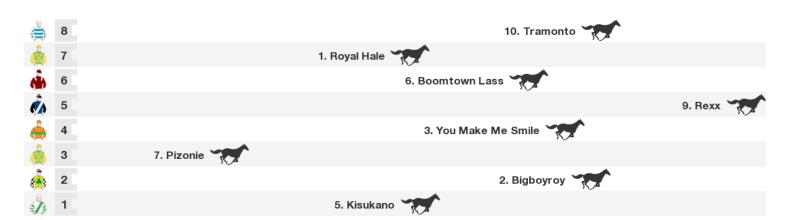
Rail position: +1m Entire Course

1200m RACE 7 PRECISE AIR 3YO QUALITY



Rail position: +1m Entire Course

1200m RACE 8 HOPPY'S CAR WASH OPEN Handicap



Rail position: +1m Entire Course

1400m RACE 9 TAB VENUE MODE Class 6 Handicap





Rail position: +1m Entire Course

Produced by Punters.com.au

Punters.com.au is your ultimate racing website. Social networking, free form guides, odds comparison, betting deals, the latest news, photos and a revolutionary tipping system allowing punters to buy and sell their horse racing tips. Visit www.punters.com.au for more information.

Love it, hate it, can't live without it? We'd love to hear from you: support@punters.com.au

© 2022 Punters Paradise Pty Ltd. If you're reading this copyright notice you're probably thinking of printing lots of copies. Go for it. Give a copy to your mates, your mum and some strangers at the TAB. We want people to have our free form guides. Just don't sell them, alter, change or reproduce parts of this form guide as it's strictly prohibited. While Punters.com.au takes all care in the preparation of information we accept no responsibility nor warrants the accuracy of the information displayed.

© 2022 Racing Australia Pty Ltd (RA) (and other parties working with it). Racing materials, including fields, form and results are subject to copyright which is owned by RA and other parties working with it.

© 2022 Racing Queensland Limited (RQL) (and other parties working with it). QLD racing materials, including fields, form and results are subject to copyright which is owned by RQL and other parties working with it.

Race Direction